# **NAG Library Function Document**

# nag\_imldwt\_2d (c09edc)

# 1 Purpose

nag\_imldwt\_2d (c09edc) computes the inverse two-dimensional multi-level discrete wavelet transform (DWT). This function reconstructs data from (possibly filtered or otherwise manipulated) wavelet transform coefficients calculated by nag\_mldwt\_2d (c09ecc) from an original input matrix. The initialization function nag\_wfilt\_2d (c09abc) must be called first to set up the DWT options.

# 2 Specification

# **3** Description

nag\_imldwt\_2d (c09edc) performs the inverse operation of nag\_mldwt\_2d (c09ecc). That is, given a set of wavelet coefficients, computed up to level  $n_{\rm fwd}$  by nag\_mldwt\_2d (c09ecc) using a DWT as set up by the initialization function nag\_wfilt\_2d (c09abc), on a real matrix, A, nag\_imldwt\_2d (c09edc) will reconstruct A. The reconstructed matrix is referred to as B in the following since it will not be identical to A when the DWT coefficients have been filtered or otherwise manipulated prior to reconstruction. If the original input matrix is level 0, then it is possible to terminate reconstruction at a higher level by specifying fewer than the number of levels used in the call to nag\_mldwt\_2d (c09ecc). This results in a partial reconstruction.

# 4 References

None.

# 5 Arguments

1: **nwlinv** – Integer

On entry: the number of levels to be used in the inverse multi-level transform. The number of levels must be less than or equal to  $n_{\text{fwd}}$ , which has the value of argument **nwl** as used in the computation of the wavelet coefficients using nag\_mldwt\_2d (c09ecc). The data will be reconstructed to level (**nwl** – **nwlinv**), where level 0 is the original input dataset provided to nag mldwt 2d (c09ecc).

Constraint:  $1 \le nwlinv \le nwl$ , where nwl is the value used in a preceding call to nag\_mldwt\_2d (c09ecc).

2: **lenc** – Integer

On entry: the dimension of the array c.

Constraint: lenc  $\geq n_{ct}$ , where  $n_{ct}$  is the total number of coefficients that correspond to a transform with **nwlinv** levels and is unchanged from the preceding call to nag\_mldwt\_2d (c09ecc).

3:  $\mathbf{c}[\mathbf{lenc}] - \mathbf{const}$  double

*On entry*: the coefficients of a multi-level wavelet transform of the original matrix, A, which may have been filtered or otherwise manipulated.

#### Input

Input

Input

Let q(i) be the number of coefficients (of each type) at level *i*, for  $i = n_{\text{fwd}}, n_{\text{fwd}} - 1, \dots, 1$ . Then, setting  $k_1 = q(n_{\text{fwd}})$  and  $k_{j+1} = k_j + q(n_{\text{fwd}} - \lfloor j/3 \rfloor + 1)$ , for  $j = 1, 2, \dots, 3n_{\text{fwd}}$ , the coefficients are stored in **c** as follows:

 $\mathbf{c}[i-1]$ , for  $i = 1, 2, ..., k_1$ Contains the level  $n_{\text{fwd}}$  approximation coefficients,  $a_{n_{\text{fwd}}}$ .

$$c[i-1]$$
, for  $i = k_j + 1, ..., k_{j+1}$   
Contains the level  $n_{\text{fwd}} - \lceil j/3 \rceil + 1$  vertical, horizontal and diagonal coefficients. These are:

vertical coefficients if  $j \mod 3 = 1$ ;

horizontal coefficients if  $j \mod 3 = 2$ ;

diagonal coefficients if  $j \mod 3 = 0$ ,

for  $j = 1, ..., 3n_{\text{fwd}}$ .

Note that the coefficients in **c** may be extracted according to level and type into two-dimensional arrays using nag\_wav\_2d\_coeff\_ext (c09eyc), and inserted using nag\_wav\_2d\_coeff\_ins (c09ezc).

4: **m** – Integer

On entry: the number of elements, m, in the first dimension of the reconstructed matrix B. For a full reconstruction of **nwl** levels, where **nwl** is as supplied to nag\_mldwt\_2d (c09ecc), this must be the same as argument **m** used in the call to nag\_mldwt\_2d (c09ecc). For a partial reconstruction of **nwlinv** < **nwl** levels, this must be equal to **dwtlvm[nwlinv**], as returned from nag\_mldwt\_2d (c09ecc).

5: **n** – Integer

*On entry*: the number of elements, n, in the second dimension of the reconstructed matrix B. For a full reconstruction of **nwl** levels, where **nwl** is as supplied to nag\_mldwt\_3d (c09fcc), this must be the same as argument **n** used in the call to nag\_mldwt\_2d (c09ecc). For a partial reconstruction of **nwlinv** < **nwl**, this must be equal to **dwtlvn[nwlinv]**, as returned from nag\_mldwt\_2d (c09ecc).

6:  $\mathbf{b}[\mathbf{ldb} \times \mathbf{n}] - \text{double}$ 

Note: the (i, j)th element of the matrix B is stored in  $\mathbf{b}[(j-1) \times \mathbf{ldb} + i - 1]$ .

On exit: the m by n reconstructed matrix, B, based on the input multi-level wavelet transform coefficients and the transform options supplied to the initialization function nag\_wfilt\_2d (c09abc).

7: **Idb** – Integer

On entry: the stride separating matrix row elements in the array b.

*Constraint*:  $\mathbf{ldb} \geq \mathbf{m}$ .

8: icomm[180] – const Integer

*On entry*: contains details of the discrete wavelet transform and the problem dimension as setup in the call to the initialization function nag\_wfilt\_2d (c09abc).

9: fail – NagError \*

The NAG error argument (see Section 3.6 in the Essential Introduction).

### 6 Error Indicators and Warnings

# NE\_ALLOC\_FAIL

Dynamic memory allocation failed.

Output

Input

Input

Communication Array

#### Input/Output

### NE\_BAD\_PARAM

On entry, argument  $\langle value \rangle$  had an illegal value.

### **NE\_INITIALIZATION**

Either the initialization function has not been called first or icomm has been corrupted.

Either the initialization function was called with  $wtrans = Nag_SingleLevel or icomm$  has been corrupted.

### NE\_INT

On entry, **lenc** =  $\langle value \rangle$ .

Constraint: lenc  $\geq \langle value \rangle$ , the total number of coefficients generated by the preceding call to nag\_mldwt\_2d (c09ecc).

On entry,  $\mathbf{m} = \langle value \rangle$ . Constraint:  $\mathbf{m} \geq \langle value \rangle$ , the number of coefficients in the first dimension at the required level of reconstruction.

On entry,  $\mathbf{n} = \langle value \rangle$ . Constraint:  $\mathbf{n} \ge \langle value \rangle$ , the number of coefficients in the second dimension at the required level of reconstruction.

On entry,  $nwlinv = \langle value \rangle$ . Constraint:  $nwlinv \ge 1$ .

### NE\_INT\_2

On entry,  $\mathbf{ldb} = \langle value \rangle$  and  $\mathbf{m} = \langle value \rangle$ . Constraint:  $\mathbf{ldb} \ge \mathbf{m}$ .

On entry,  $nwlinv = \langle value \rangle$  and  $n_{fwd} = \langle value \rangle$ . Constraint:  $nwlinv \leq n_{fwd}$ .

### NE\_INTERNAL\_ERROR

An internal error has occurred in this function. Check the function call and any array sizes. If the call is correct then please contact NAG for assistance.

### 7 Accuracy

The accuracy of the wavelet transform depends only on the floating-point operations used in the convolution and downsampling and should thus be close to *machine precision*.

# 8 Parallelism and Performance

Not applicable.

# 9 Further Comments

None.

# 10 Example

See Section 10 in nag\_mldwt\_2d (c09ecc).