e01 – Interpolation

# NAG Library Function Document nag 1d spline interpolant (e01bac)

## 1 Purpose

nag 1d spline interpolant (e01bac) determines a cubic spline interpolant to a given set of data.

# 2 Specification

# 3 Description

nag\_1d\_spline\_interpolant (e01bac) determines a cubic spline s(x), defined in the range  $x_1 \le x \le x_m$ , which interpolates (passes exactly through) the set of data points  $(x_i, y_i)$ , for i = 1, 2, ..., m, where  $m \ge 4$  and  $x_1 < x_2 < \cdots < x_m$ . Unlike some other spline interpolation algorithms, derivative end conditions are not imposed. The spline interpolant chosen has m - 4 interior knots  $\lambda_5, \lambda_6, ..., \lambda_m$ , which are set to the values of  $x_3, x_4, ..., x_{m-2}$  respectively. This spline is represented in its B-spline form (see Cox (1975)):

$$s(x) = \sum_{i=1}^{m} c_i N_i(x)$$

where  $N_i(x)$  denotes the normalized B-spline of degree 3, defined upon the knots  $\lambda_i, \lambda_{i+1}, \dots, \lambda_{i+4}$ , and  $c_i$  denotes its coefficient, whose value is to be determined by the function.

The use of B-splines requires eight additional knots  $\lambda_1$ ,  $\lambda_2$ ,  $\lambda_3$ ,  $\lambda_4$ ,  $\lambda_{m+1}$ ,  $\lambda_{m+2}$ ,  $\lambda_{m+3}$  and  $\lambda_{m+4}$  to be specified; the function sets the first four of these to  $x_1$  and the last four to  $x_m$ .

The algorithm for determining the coefficients is as described in Cox (1975) except that QR factorization is used instead of LU decomposition. The implementation of the algorithm involves setting up appropriate information for the related function nag\_ld\_spline\_fit\_knots (e02bac) followed by a call of that function. (For further details of nag\_ld\_spline\_fit\_knots (e02bac), see the function document.)

Values of the spline interpolant, or of its derivatives or definite integral, can subsequently be computed as detailed in Section 9.

#### 4 References

Cox M G (1975) An algorithm for spline interpolation J. Inst. Math. Appl. 15 95-108

Cox M G (1977) A survey of numerical methods for data and function approximation *The State of the Art in Numerical Analysis* (ed D A H Jacobs) 627–668 Academic Press

## 5 Arguments

1:  $\mathbf{m}$  – Integer Input

On entry: m, the number of data points.

Constraint:  $m \ge 4$ .

Mark 24 e01bac.1

e01bac NAG Library Manual

2:  $\mathbf{x}[\mathbf{m}]$  – const double

Input

On entry:  $\mathbf{x}[i-1]$  must be set to  $x_i$ , the *i*th data value of the independent variable x, for  $i=1,2,\ldots,m$ .

Constraint:  $\mathbf{x}[i] < \mathbf{x}[i+1]$ , for i = 0, 1, ..., m-2.

3:  $\mathbf{y}[\mathbf{m}]$  – const double

Input

On entry:  $\mathbf{y}[i-1]$  must be set to  $y_i$ , the *i*th data value of the dependent variable  $y_i$ , for  $i=1,2,\ldots,m$ .

4: **spline** – Nag Spline \*

Pointer to structure of type Nag Spline with the following members:

**n** – Integer

On exit: the size of the storage internally allocated to **lamda**. This is set to m + 4.

lamda – double \*

On exit: the pointer to which storage of size **n** is internally allocated. lamda[i-1] contains the *i*th knot, for  $i=1,2,\ldots,m+4$ .

 $\mathbf{c}-\mathsf{double}$  \* Output

On exit: the pointer to which storage of size  $\mathbf{n} - 4$  is internally allocated.  $\mathbf{c}[i-1]$  contains the coefficient  $c_i$  of the B-spline  $N_i(x)$ , for i = 1, 2, ..., m.

Note that when the information contained in the pointers **lamda** and **c** is no longer of use, or before a new call to nag\_1d\_spline\_interpolant (e01bac) with the same **spline**, you should free this storage using the NAG macro NAG\_FREE. This storage will not have been allocated if this function returns with **fail.code**  $\neq$  NE NOERROR.

5: **fail** – NagError \*

Input/Output

The NAG error argument (see Section 3.6 in the Essential Introduction).

## 6 Error Indicators and Warnings

#### NE ALLOC FAIL

Dynamic memory allocation failed.

## NE\_INT\_ARG\_LT

On entry,  $\mathbf{m} = \langle value \rangle$ . Constraint:  $\mathbf{m} \geq 4$ .

#### NE\_NOT\_STRICTLY\_INCREASING

The sequence **x** is not strictly increasing:  $\mathbf{x}[\langle value \rangle] = \langle value \rangle$ ,  $\mathbf{x}[\langle value \rangle] = \langle value \rangle$ .

# 7 Accuracy

The rounding errors incurred are such that the computed spline is an exact interpolant for a slightly perturbed set of ordinates  $y_i + \delta y_i$ . The ratio of the root-mean-square value of the  $\delta y_i$  to that of the  $y_i$  is no greater than a small multiple of the relative *machine precision*.

#### 8 Parallelism and Performance

Not applicable.

e01bac.2 Mark 24

e01 – Interpolation

#### **9** Further Comments

The time taken by nag\_1d\_spline\_interpolant (e01bac) is approximately proportional to m.

All the  $x_i$  are used as knot positions except  $x_2$  and  $x_{m-1}$ . This choice of knots (see Cox (1977)) means that s(x) is composed of m-3 cubic arcs as follows. If m=4, there is just a single arc space spanning the whole interval  $x_1$  to  $x_4$ . If  $m \ge 5$ , the first and last arcs span the intervals  $x_1$  to  $x_3$  and  $x_{m-2}$  to  $x_m$  respectively. Additionally if  $m \ge 6$ , the *i*th arc, for  $i=2,3,\ldots,m-4$ , spans the interval  $x_{i+1}$  to  $x_{i+2}$ .

After the call

```
eOlbac(m, x, y, &spline, &fail)
```

the following operations may be carried out on the interpolant s(x).

The value of s(x) at x = xval can be provided in the variable sval by calling the function

```
e02bbc(xval, &sval, &spline, &fail)
```

The values of s(x) and its first three derivatives at x = xval can be provided in the array sdif of dimension 4, by the call

```
eO2bcc(derivs, xval, sdif, &spline, &fail)
```

Here **derivs** must specify whether the left- or right-hand value of the third derivative is required (see nag\_1d\_spline\_deriv (e02bcc) for details). The value of the integral of s(x) over the range  $x_1$  to  $x_m$  can be provided in the variable **sint** by

```
e02bdc(&spline, &sint, &fail)
```

# 10 Example

The following example program sets up data from 7 values of the exponential function in the interval 0 to 1. nag 1d spline interpolant (e01bac) is then called to compute a spline interpolant to these data.

The spline is evaluated by nag\_1d\_spline\_evaluate (e02bbc), at the data points and at points halfway between each adjacent pair of data points, and the spline values and the values of  $e^x$  are printed out.

#### 10.1 Program Text

```
nag_1d_spline_interpolant (e01bac) Example Program.
  Copyright 1991 Numerical Algorithms Group.
* Mark 2, 1991.
* Mark 6 revised, 2000.
* Mark 8 revised, 2004.
#include <nag.h>
#include <stdio.h>
#include <math.h>
#include <nag_stdlib.h>
#include <nage01.h>
#include <nage02.h>
#define MMAX 7
int main(void)
             exit_status = 0, i, j, m = MMAX;
 Integer
 NagError fail;
 Nag_Spline spline;
            fit, *x = 0, xarg, *y = 0;
 double
 INIT_FAIL(fail);
  /* Initialise spline */
  spline.lamda = 0;
```

Mark 24 e01bac.3

```
spline.c = 0;
printf(
        "nag_1d_spline_interpolant (e01bac) Example Program Results\n");
if (m >= 1)
    if (!(y = NAG_ALLOC(m, double)) ||
        !(x = NAG\_ALLOC(m, double)))
        printf("Allocation failure\n");
        exit_status = -1;
        goto END;
  }
else
    exit_status = 1;
    return exit_status;
x[0] = 0.0; x[1] = 0.2; x[2] = 0.4;
x[3] = 0.6; x[4] = 0.75; x[5] = 0.9; x[6] = 1.0;
for (i = 0; i < m; ++i)
 y[i] = exp(x[i]);
/* nag_ld_spline_interpolant (e01bac).
 * Interpolating function, cubic spline interpolant, one
nag_1d_spline_interpolant(m, x, y, &spline, &fail);
if (fail.code != NE_NOERROR)
  {
    printf("Error from nag_1d_spline_interpolant (e01bac).\n%s\n",
            fail.message);
    exit_status = 1;
    goto END;
printf("\nNumber of distinct knots = ld\n\n", m-2);
printf("Distinct knots located at \n\n");
for (j = 3; j < m+1; j++)
printf("%8.4f%s", spline.lamda[j], (j-3)%5 == 4 || j == m?"\n":" ");
printf("\n\n J B-spline coeff c\n\n");
for (j = 0; j < m; ++j)</pre>
              %ld %13.4f\n", j+1, spline.c[j]);
  printf("
printf(
        "\n
              J
                       Abscissa
                                            Ordinate
                                                                 Spline\n\n");
for (j = 0; j < m; ++j)
    /* nag_1d_spline_evaluate (e02bbc).
     * Evaluation of fitted cubic spline, function only
    nag_ld_spline_evaluate(x[j], &fit, &spline, &fail);
    if (fail.code != NE_NOERROR)
      {
        printf("Error from nag_1d_spline_evaluate (e02bbc).\n%s\n",
                fail.message);
        exit_status = 1;
        goto END;
    printf("
               %ld %13.4f %13.4f
                                             %13.4f\n",
            j+1, x[j], y[j], fit);
    if (j < m-1)
      {
        xarg = (x[j] + x[j+1]) * 0.5;
        /* nag_1d_spline_evaluate (e02bbc), see above. */
        nag_1d_spline_evaluate(xarg, &fit, &spline, &fail);
        if (fail.code != NE_NOERROR)
```

e01bac.4 Mark 24

e01 – Interpolation

```
printf(
                     "Error from nag_1d_spline_evaluate (e02bbc).\n^s \n'',
                     fail.message);
             exit_status = 1;
             goto END;
         printf("
                       %13.4f
                                                         %13.4f\n",
                 xarg, fit);
 /* Free memory allocated by nag_1d_spline_interpolant (e01bac) */
END:
 NAG_FREE(y);
 NAG_FREE(x);
NAG_FREE(spline.lamda);
NAG_FREE(spline.c);
 return exit_status;
```

## 10.2 Program Data

None.

7

1.0000

## 10.3 Program Results

```
nag_1d_spline_interpolant (e01bac) Example Program Results
Number of distinct knots = 5
Distinct knots located at
  0.0000 0.4000
                     0.6000
                              0.7500
                                        1.0000
    J
         B-spline coeff c
              1.0000
    1
    2
               1.1336
    3
               1.3726
    4
              1.7827
    5
              2.1744
              2.4918
    6
    7
               2.7183
    J
            Abscissa
                                 Ordinate
                                                       Spline
    1
             0.0000
                                  1.0000
                                                       1.0000
             0.1000
                                                       1.1052
    2
             0.2000
                                  1.2214
                                                       1.2214
             0.3000
                                                       1.3498
    3
             0.4000
                                  1.4918
                                                       1.4918
             0.5000
                                                       1.6487
    4
                                  1.8221
             0.6000
                                                       1.8221
             0.6750
                                                       1.9640
    5
                                  2.1170
                                                       2.1170
             0.7500
             0.8250
                                                       2.2819
    6
             0.9000
                                  2.4596
                                                       2.4596
             0.9500
                                                       2.5857
```

2.7183

Mark 24 e01bac.5 (last)

2.7183