

NAG Library Function Document

nag_monotonic_evaluate (e01bfc)

1 Purpose

nag_monotonic_evaluate (e01bfc) evaluates a piecewise cubic Hermite interpolant at a set of points.

2 Specification

```
#include <nag.h>
#include <nage01.h>

void nag_monotonic_evaluate (Integer n, const double x[], const double f[],
    const double d[], Integer m, const double px[], double pf[],
    NagError *fail)
```

3 Description

A piecewise cubic Hermite interpolant, as computed by nag_monotonic_interpolant (e01bec), is evaluated at the points $\mathbf{px}[i]$, for $i = 0, 1, \dots, m - 1$. If any point lies outside the interval from $\mathbf{x}[0]$ to $\mathbf{x}[n - 1]$, a value is extrapolated from the nearest extreme cubic, and a warning is returned.

The algorithm is derived from routine PCHFE in Fritsch (1982).

4 References

Fritsch F N (1982) PCHIP final specifications *Report UCID-30194* Lawrence Livermore National Laboratory

5 Arguments

- 1: **n** – Integer *Input*
On entry: **n** must be unchanged from the previous call of nag_monotonic_interpolant (e01bec).
- 2: **x[n]** – const double *Input*
 3: **f[n]** – const double *Input*
 4: **d[n]** – const double *Input*
On entry: **x**, **f** and **d** must be unchanged from the previous call of nag_monotonic_interpolant (e01bec).
- 5: **m** – Integer *Input*
On entry: **m**, the number of points at which the interpolant is to be evaluated.
Constraint: **m** \geq 1.
- 6: **px[m]** – const double *Input*
On entry: the **m** values of *x* at which the interpolant is to be evaluated.
- 7: **pf[m]** – double *Output*
On exit: **pf**[*i*] contains the value of the interpolant evaluated at the point **px**[*i*], for $i = 0, 1, \dots, m - 1$.

8: **fail** – NagError *

Input/Output

The NAG error argument (see Section 3.6 in the Essential Introduction).

6 Error Indicators and Warnings

NE_INT_ARG_LT

On entry, **m** = *value*.

Constraint: **m** ≥ 1.

On entry, **n** = *value*.

Constraint: **n** ≥ 2.

NE_NOT_MONOTONIC

On entry, $\mathbf{x}[r-1] \geq \mathbf{x}[r]$ for $r = \langle \text{value} \rangle$: $\mathbf{x}[r-1]$, $\mathbf{x}[r] = \langle \text{values} \rangle$.

The values of $\mathbf{x}[r]$, for $r = 0, 1, \dots, n-1$, are not in strictly increasing order.

NW_EXTRAPOLATE

Warning – some points in array **PX** lie outside the range $\mathbf{x}[0] \dots \mathbf{x}[n-1]$. Values at these points are unreliable as they have been computed by extrapolation.

7 Accuracy

The computational errors in the array **pf** should be negligible in most practical situations.

8 Parallelism and Performance

Not applicable.

9 Further Comments

The time taken by `nag_monotonic_evaluate` (e01bfc) is approximately proportional to the number of evaluation points, m . The evaluation will be most efficient if the elements of **px** are in nondecreasing order (or, more generally, if they are grouped in increasing order of the intervals $[\mathbf{x}(r-1), \mathbf{x}(r)]$). A single call of `nag_monotonic_evaluate` (e01bfc) with $m > 1$ is more efficient than several calls with $m = 1$.

10 Example

This example program reads in values of **n**, **x**, **f**, **d** and **m**, and then calls `nag_monotonic_evaluate` (e01bfc) to evaluate the interpolant at equally spaced points.

10.1 Program Text

```
/* nag_monotonic_evaluate (e01bfc) Example Program.
 *
 * Copyright 1990 Numerical Algorithms Group
 *
 * Mark 2 revised, 1992.
 * Mark 5 revised, 1998.
 * Mark 8 revised, 2004.
 */

#include <nag.h>
#include <stdio.h>
#include <nag_stdlib.h>
#include <nage01.h>

int main(void)
```

```

{
Integer  exit_status = 0, i, m, n, r;
NagError fail;
double   *d = 0, *f = 0, *pf = 0, *px = 0, step, *x = 0;

INIT_FAIL(fail);

printf("nag_monotonic_evaluate (e01bfc) Example Program Results\n");
scanf("%*[\n]"); /* Skip to end of line */
scanf("%ld", &n);
if (n >= 2)
{
    if (!(d = NAG_ALLOC(n, double)) ||
        !(f = NAG_ALLOC(n, double)) ||
        !(x = NAG_ALLOC(n, double)))
    {
        printf("Allocation failure\n");
        exit_status = -1;
        goto END;
    }
}
else
{
    printf("Invalid n.\n");
    exit_status = 1;
    return exit_status;
}
for (r = 0; r < n; r++)
    scanf("%lf%lf%lf", &x[r], &f[r], &d[r]);
scanf("%ld", &m);
if (m >= 1)
{
    if (!(pf = NAG_ALLOC(m, double)) ||
        !(px = NAG_ALLOC(m, double)))
    {
        printf("Allocation failure\n");
        exit_status = -1;
        goto END;
    }
}
else
{
    printf("Invalid m.\n");
    exit_status = 1;
    return exit_status;
}
/* Compute M Equally spaced points from x[0] to x[n-1]. */
step = (x[n-1] - x[0]) / (double)(m-1);
for (i = 0; i < m; i++)
    px[i] = MIN(x[0]+ i*step, x[n-1]);
/* nag_monotonic_evaluate (e01bfc).
 * Evaluation of interpolant computed by
 * nag_monotonic_interpolant (e01bec), function only
 */
nag_monotonic_evaluate(n, x, f, d, m, px, pf, &fail);
if (fail.code != NE_NOERROR)
{
    printf("Error from nag_monotonic_evaluate (e01bfc).\n%s\n",
          fail.message);
    exit_status = 1;
    goto END;
}
printf("          Interpolated\n");
printf("      Abscissa      Value\n");
for (i = 0; i < m; i++)
    printf("%13.4f%13.4f\n", px[i], pf[i]);
END:
NAG_FREE(d);
NAG_FREE(f);
NAG_FREE(pf);
NAG_FREE(px);

```

```

NAG_FREE(x);
return exit_status;
}

```

10.2 Program Data

nag_monotonic_evaluate (e01bfc) Example Program Data

```

9
7.990  0.00000E+0  0.00000E+0
8.090  0.27643E-4  5.52510E-4
8.190  0.43749E-1  0.33587E+0
8.700  0.16918E+0  0.34944E+0
9.200  0.46943E+0  0.59696E+0
10.00  0.94374E+0  6.03260E-2
12.00  0.99864E+0  8.98335E-4
15.00  0.99992E+0  2.93954E-5
20.00  0.99999E+0  0.00000E+0
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```

10.3 Program Results

nag_monotonic_evaluate (e01bfc) Example Program Results

Interpolated	
Abscissa	Value
7.9900	0.0000
9.1910	0.4640
10.3920	0.9645
11.5930	0.9965
12.7940	0.9992
13.9950	0.9998
15.1960	0.9999
16.3970	1.0000
17.5980	1.0000
18.7990	1.0000
20.0000	1.0000
